

**PREFIX**

1-2 Deep  
3-4 Blood  
5-6 Axe  
7-8 Wolf  
9-10 Bear  
11-12 Fox  
13-14 Coal  
15-16 Cold  
17-18 Black  
19-20 White  
21-22 Copper  
23-24 Silver  
25-26 Gold  
27-28 Raven  
29-30 Bandit  
31-32 Iron  
33-34 Dragon  
35-36 Crown  
37-38 Dark  
39-40 Deep  
41-42 Bell  
43-44 Old  
45-46 Oak  
47-48 Edge  
49-50 North  
51-52 South  
53-54 East  
55-56 West  
57-58 Witch  
59-60 Wind  
61-62 Rain  
63-64 Grim  
65-66 Ice  
67-68 Rune  
69-70 Salt  
71-72 Wild  
73-74 Grey  
75-76 High  
77-78 Hammer  
79-80 Mist  
81-82 Edge  
83-84 Winter  
85-86 Never  
87-88 Stone  
89-90 Rock  
91-92 Troll  
93-94 Bard  
95-96 Bone  
97-98 Tall  
99-00 Skull

**SUFFIX**

1-2 Storm  
3-4 Bridge  
5-6 Bend  
7-8 Valley  
9-10 Burgh  
11-12 Mound  
13-14 Keep  
15-16 Cliff  
17-18 Crest  
19-20 Castle  
21-22 Dale  
23-24 Wind  
25-26 Peak  
27-28 End  
29-30 Far  
31-32 Water  
33-34 Field  
35-36 Lake  
37-38 Gate  
39-40 Grave  
41-42 Guard  
43-44 Hall  
45-46 Haven  
47-48 Shield  
49-50 Hill  
51-52 Holme  
53-54 Glen  
55-56 Grove  
57-58 Road  
59-60 Moor  
61-62 Helm  
63-64 Gate  
65-66 Point  
67-68 Veil  
69-70 Berg  
71-72 Rest  
73-74 Shire  
75-76 Smith  
77-78 Song  
79-80 Spring  
81-82 Stead  
83-84 Hope  
85-86 Tree  
87-88 Barrow  
89-90 View  
91-92 Wall  
93-94 Watch  
95-96 Well  
97-98 Fall  
99-00 Wood